

Subject Pathway – Art – Cycle B

Cycle A	EVFS		Year 1 & 2		Year 3 & 4		Year 5 & 6	
Autumn 1	<p>Out and about To make use and explore materials to achieve a planned effect. To construct with a purpose in mind, using a variety of resources. To use and select tools and techniques needed to shape, assemble and join materials they are using competently and safely Drawing on their on experiences, design and make bus and trams Box Modelling – Houses</p> <p>Explaining the process they have used.</p> <p>Architect - Friedensreich Hundertwasser</p>	model 3D Shape Straight Curved Cube Join Cut	<p>Are We There Yet? Printing: Children experiment with shape and pattern, looking at repeated patterns and different materials to make texture - Printed night scape and moon - Futuristic architect - Zaha Hadid</p>	Colour Relief Pattern Texture Ink	<p>Our Wonderful World Printing - use more than one colour to layer in a print; replicate patterns from observations; make printing blocks; Inuit Art Kenojuak Ashevak Collage- select colours and materials to create effect, giving reasons for their choices; refine work as they go to ensure precision; learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage Coloured paper cut outs of stylized birds and fish</p>	Line Pattern Texture Colour Shape Block Roller Texture Shape Form Pattern Fix Attach Arrange Precision	<p>Space Painting - create a colour palette, demonstrating mixing techniques; use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces Jackson Pollock Splatter Galaxy Digital – recreate art work digitally Recreate galaxy art work using Sketches app Printing - develop techniques in printing Marbling - planets</p>	Abstract Expressionist Mix Layer Contrast Comple-mentary Shade Tint Hue Action painting Pattern Shape Mix Layer Contrast Comple-mentary Shade Tint
Autumn 2	<p>Toy Story. To make use and explore materials to achieve a planned effect. To construct with a purpose in mind, using a variety of resources. To use and select tools and techniques needed to shape, assemble and join materials they are using competently and safely Box model – toys</p> <p>Explaining the process they have used</p>	model 3D Shape Straight Curved Join Cut	<p>The Workshop Drawing - draw lines of varying thickness; use dots and lines to demonstrate pattern and texture Sketching Teddy Bears – drawing, mark making, showing texture Grayson Perry</p>	Line Texture Form Shape Outline Tone Marks	<p>The Tudors 3D - cut, make and combine shapes to create recognisable forms; use clay and other malleable materials and practise joining techniques; add materials to the sculpture to create detail Clay Modelling - Tudor Rose Painting - use varied brush techniques to create shapes, textures, patterns and lines; mix colours effectively using the correct language, e.g. tint, shade, primary and secondary; create different textures and effects with paint; Watercolours - portraits of Kings and Queens Hans Holbein</p>	Slab Wedge Coil Score Slip Carve Roll Cut Pinch Texture Portrait composition Shape Tint Shade Primary Secondary tertiary	<p>WW2 Digital - create a mock up of a poster WW2 propaganda Poster Painting - create a colour palette, demonstrating mixing techniques; use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces; Watercolour poster working from mock-up</p>	Mix Layer Contrast Comple-mentary Shade Tint Blend Line Tone Shape Foreground background
Spring 1	<p>Paws and claws To explore colour and how colours can be changed. To explore what happens when they mix colours. To create simple representations of events, people and objects. To choose particular colours to use for a purpose. Collage different animals Draw and paint animals To manipulate materials to achieve a planned effect. To construct with a purpose in mind, using a variety of resources. To use and select tools and techniques needed to shape, assemble and join materials they are using competently and safely Explaining their process 3D animal sculptures</p>	Colours Paint Brush stroke Shape Line Cut Stick Place Arrange	<p>Dangerous Dinosaurs. 3D: To become proficient in sculpting techniques. - e.g. rolling, cutting, pinching - clay footprints Collage: use a combination of materials that have been cut, torn and glued; sort and arrange materials - Dinosaur Skeletons</p>	Slab Score Carve Roll Cut Pinch Pattern Texture Shape Form Cut	<p>Africa Printing Use more than one colour to layer in a print; replicate patterns from observations; make printing blocks; make repeated patterns with precision Textiles - use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects tribal Prints using traditional patterns on fabric</p>	Pattern Line Texture Colour Shape Ink Fabric Dye	<p>Storms and Shipwrecks Drawing - use a variety of tools and select the most appropriate; UV Jellyfish Artwork – Chalk and UV Ink Drawing - use a variety of techniques to add effects, e.g. shadows, reflection, hatching and cross-hatching; use a variety of tools and select the most appropriate Observational drawing of shells Textiles - use resist dyeing technique and add decoration to create effect Silk painting - under the sea</p>	Line Texture Form shadow Shape Tone Smudge Blend Mark Hard Soft Light Heavy Hatching Cross-hatching Dye Resist Silk paints Outliner gutta
Spring 2	<p>Spring watch To explore colour and how colours can be changed in the natural world. To explore what happens when they mix colours. To create simple representations of events, people and objects. To choose particular colours to use for a purpose. Investigate colour mixing</p>	Colour Primary Paint brush Stroke Shape Line	<p>Into the Woods Textiles – decorate textiles with glue or stitching, to add colour and detail; Textile woodland creatues e.g. Foxes, badgers etc. felt glued or stitched on to fabric Digital – Record and collect visual information using digital cameras Close up photos of creatures, leaves, bark, berries, flowers etc.</p>	Felt Fabric Glue Stitch Pattern Line Texture Textiles Needle thread	<p>Virtual Reality Digital art - Manipulate images Use animation software Use iPads to create a setting and characters for a video game. Use animation software to create a simple a storyline</p>		<p>Greeks 3D – plan and design a clay pot use tools and materials to carve, add shape, add texture and pattern; develop cutting and joining skills, e.g. using wire, coils, slabs and slips Clay Pot (making and decorating) Coil or thumb pot in clay, decorated with handles attached Collage/Mixed media - add collage to a painted or printed background; create and arrange accurate patterns; use a range of mixed media; plan and design a collage Mythologica – mixed media collage Digital – View ‘Red-Figure Neck Amphora’ on BBC Civilisations App</p>	Slab Wedge Coil Score Slip Carve Roll Cut Pinch Texture Wire Composition Mixed media Collage Shape Form Arrange
Summer 1	<p>If you go down to the woods today To make use of materials to achieve a planned effect. To construct with a purpose in mind, using a variety of resources. Make use of props and materials when role playing. To use and select tools and techniques needed to shape, assemble and join materials they are using competently and safely. Explaining the process they have used. Puppets</p>	model 3D Shape Straight Curved Cube Join Cut	<p>Roald Dahl Drawing : draw lines of varying thickness; use dots and lines to demonstrate pattern and texture; use different materials to draw, for example pastels, chalk, felt tips; Animal drawings – techniques to show texture Illustration - drawing and painting Roald Dahl characters (fineliners and watercolour crayons) Quentin Blake - Illustrator Painting - Colour mixing to create potions - Potion bottles</p>	Line Texture Form Shape Outline Tone Marks Water-colour Cut Tear Glue Sort Arrange Texture	<p>Community Café Drawing – use different materials to draw, e.g. pastels, chalk, felt tips; Pencil/fineliner drawings and Pastel drawings of cut fruit and vegetables (e.g. oranges, lemons, melons, strawberries, onions cabbage etc.)</p> <p>The Romans Collage - learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage Make individual mosaic tiles which can be put together. Possibly link together using the same colour scheme. Architect - Antoni Gaudi</p>	Pastel Hard Soft Shade Tint Tone Texture Form Shape Outline	<p>Mystic East 3D - use materials other than clay to create a 3D sculpture; plan and design a sculpture Origami installation Installation artist - Ai Weiwei Architect - Shigeru Ban Collage – create and arrange accurate patterns; plan and design a collage UV Neon Sign Recreation – Box lid with neon string Painting Painting – use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces Creating paper and adding Chinese symbols with brush pens – create a colour palette, demonstrating mixing techniques; use a range of paints to create visually interesting pieces Ming Dynasty Plate Design</p>	Brush stroke Line Mark Hard Soft Installation Origami Fold Reverse Crease Line Shape Colour Pattern Symmetry Symbol
Summer 2	<p>Walk the Plank To make use of props and materials when role playing characters to achieve a planned effect. To construct with a purpose in mind, using a variety of resources. To use and select tools and techniques needed to shape, assemble and join materials they are using competently and safely. Explaining the process they have used. Pirate props</p>	-model 3D Shape Straight Curved Join Cut	<p>Minibeast Madness Collage – Eric Carle – mixed media pictures Collage and painting to create pictures in the style of Eric Carle</p>	Cut Tear Glue Sort Arrange Texture				

Subject Pathway – Art – Cycle A

Cycle B	EYFS	Year 1 & 2	Year 3 & 4	Year 5 & 6				
Autumn 1	<p>Express Yourself To explore colour and how colours can be changed. To explore what happens when they mix colours. To mix colours for skin tone to reflect different ethnicities. To explore textures for hair to reflect different ethnicity/cultures. To create simple representations of events, people and objects. To choose particular colours to use for a purpose. To understand that they can use lines to enclose a space and then begin to use these shapes to represent objects. Self Portraits To experiment to create different textures to reflect different ethnicities/cultures. To begin to be interested in and describe the texture of things. Collage/mixed media Investigating different materials. Portraits with food Archimboldo</p>	<p>Colour Primary Outline Line Mark Rough Smooth Straight Curved Round</p>	<p>Telling Tales Collage - use a combination of materials that have been cut, torn and glued; sort and arrange materials; add texture by mixing materials – Beanstalk collages</p>	<p>Cut Tear Glue Arrange Layer Overlap Texture 3D</p>	<p>Incredible Inventions Drawing -experiment with showing line, tone and texture with different hardness of pencils; use shading to show light and shadow effects; use different materials to draw, e.g. pastels, chalk, felt tips Line drawings (including continuous line drawings) of inventions e.g. computer mouse, light bulb, kitchen equipment e.g hand whisk. Rube Goldberg cartoon over-complicated inventions Leonardo Da Vinci Textiles – use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects Invention of the loom - Weaving</p>	<p>Light Dark Tone Shadow Line pattern Form Shape Outline Weaving Texture Warp Weft Pattern</p>	<p>Planet Earth Digital - Record and collect visual information and use software to manipulate images Wildlife Photography Drawing – use a variety of techniques to add effects, e.g. shadows, reflection, hatching and cross-hatching; use a variety of tools and select the most appropriate Animal portraits (chalk or pastel) 3D plan and design a sculpture; use tools and materials to carve, add shape, add texture and pattern; develop cutting and joining skills, e.g. using wire, coils, slabs and slips; use materials other than clay to create a 3D sculpture Recycled Materials installation Eco architect - Richard Buckminster Fuller</p>	<p>Line Texture Form shadow Shape Tone Smudge Blend Mark Hard Soft Light Heavy Hatching Cross-hatching Weaving Texture Pattern Textile Installation Recycle Repurpose Cut Join Arrange</p>
Autumn 2	<p>Whizz, Bang, Colour To explore colour and how colours can be changed. To explore what happens when they mix colours. To create simple representations of events, people and objects. To share their creations and explain the process they have used. To choose particular colours to use for a purpose. Colour Mixing To experiment to create different textures. To begin to be interested in and describe the texture of things Safely use a variety of materials, tools and techniques. To experiment with colour, texture, form and function. Mixed Media Firework art To manipulate materials to achieve a planned effect. To construct with a purpose in mind, using a variety of resources. Safely use a variety of materials, tools and techniques. To experiment with colour, texture, form and function. To share their creations and explain the process they have used. Clay Candle holders</p>	<p>Mix Colour Primary Paint brush Stroke Shape Line model 3D Shape Straight Curved Join Cut</p>	<p>Let's Explore Printing: Experiment with different brushes (including brushstrokes) and other painting tools; add white and black to alter tints and shades; - Polar bear Art – mix shades and tints of blue, investigate shades of grey on white.</p>	<p>Shade Tint Colour Fore-ground Back-ground Mix Blend Warm Cool</p>	<p>Rock n' Roll Drawing –experiment with showing line, tone and texture with different hardness of pencils; use shading to show light and shadow effects; use different materials to draw, e.g. pastels, chalk, felt tips Charcoal drawings Cave Paintings- charcoal and chalk pastel drawings using natural colours</p>	<p>Pastel Hard Soft Shade Tint Tone Texture Form Shape Outline</p>	<p>Victorians Printing - design and create printing blocks/tiles; develop techniques in mono, block and relief printing; create and arrange accurate pattern Printing wallpaper William Morris Collage -add collage to a painted or printed background Silhouettes Christmas cards</p>	<p>Block Tile print Roller Pattern Silhouette Mixed media Collage Shape Form Arrange</p>
Spring 1	<p>Passport to the world To explore the natural world around them, making observations and drawing pictures of animals and plants. To know some similarities and differences between the natural world and the world around them and contrasting environments. To explore colour and how colours can be changed. To explore what happens when they mix colours. To create simple representations of events, people and objects. To choose particular colours to use for a purpose. To understand that they can use lines to enclose a space and then begin to use these shapes to represent objects Painting African Animals (colour/form)</p>	<p>Mix Colour Primary Paint brush Stroke Shape Line</p>	<p>Fire Fire! Printing Children experiment with shape and pattern, looking at repeated patterns and different materials to make texture Lino and mono prints to create city shadow scapes Painting – name the primary and secondary colours; experiment with different brushes (including brushstrokes) and other painting tools; mix primary colours to make secondary colours; add white and black to alter tints and shades Mixing colours to create fire pictures</p>	<p>Line Texture Form Shape Outline Tone Marks Compo-sition Perspe-ctive Shade Tint Colour Fore-ground Back-ground Mix Blend Warm Cool Primary Second-ary</p>	<p>Extreme Earth Painting - use varied brush techniques to create shapes, textures, patterns and lines; mix colours effectively using the correct language, e.g. tint, shade, primary and secondary; create different textures and effects with paint The Great Wave – Hokusai Pattern and mark making inspired by Hokusai painting - watercolours Architecture - Designing buildings which will withstand an earthquake/tsunami Architect Ken Yeang</p>	<p>Composi-tion Shape Tint Shade Primary Secondary</p>	<p>Bodies 3D – plan and design a sculpture; develop cutting and joining skills,; use materials other than clay to create a 3D sculpture Tap and Mod Roc Sculptures Antony Gormley Alberto Giacometti Collage – add collage to a painted or printed background Coffee Filter Eyes Drawing - depict movement and perspective in drawings; use a variety of tools and select the most appropriate Sketch studies of human form Leonardo Da Vinci Painting – create a colour palette, demonstrating mixing techniques; use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces Figures in action , overlapping figure outlines, colour mixing Keith Haring</p>	<p>Form 3D Structure Maquette Shape Proportion Arrange Fix Action Sketch Proportion Movement Line Tone Shadow Acrylic paint Graffiti</p>
Spring 2	<p>Favourite Stories To manipulate materials to achieve a planned effect. To construct with a purpose in mind, using a variety of resources. To use and select tools and techniques needed to shape, assemble and join materials they are using competently and safely Clay models of the Gruffalo Story Boxes</p>	<p>model 3D Shape Straight Curved Join Cut</p>	<p>Where we live Local gallery visit Contemporary, NAE and Lakeside Arts – all on tram route, free admission and have teacher resource packs for the exhibitions) Drawing - draw lines of varying thickness; use dots and lines to demonstrate pattern and texture; use different materials to draw, for example pastels, chalk, felt tips Observational drawings of local area Jane Stockley - career in art Nottingham architect -Watson Fothergill</p>	<p>Line Texture Form Shape Outline Tone Marks Compo-sition Perspe-ctive Shade Tint Colour Fore-ground Back-ground Mix Blend Warm Cool Primary Second-ary</p>	<p>Tomb Raiders Egyptian Art 3D - cut, make and combine shapes to create recognisable forms; practise joining techniques; add materials to the sculpture to create detail Make canopic jars from paper cups and modroc Collage - select colours and materials to create effect, giving reasons for their choices; refine work as they go to ensure precision; Create Egyptian deathmasks Textiles – use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects Weaving Printing - Block printing on fabric – use thick card and string to create Egyptian motif printing block.</p>	<p>Join Attach Function Texture Shape Form Pattern Fix Attach Arrange Precision Weave Warp Weft Pattern</p>	<p>Vikings Collage - create and arrange accurate patterns; plan and design a collage Viking Jewellery on Card, overlaid with Foil and decorated Drawing - Become proficient in drawing techniques; use a variety of tools and select the most appropriate Viking Pattern Detail Textiles - further develop their weaving, overlapping and layering techniques. They experiment with a range of fabrics including non-traditional fabrics. Weaving</p>	<p>Line Texture Form shadow Shape Tone Smudge Blend Mark Hard Soft Light Heavy Hatching Cross-hatching Weave Warp Weft Pattern Overlap Layer embellish</p>
Summer 1	<p>Let's Play To manipulate materials to achieve a planned effect. To construct with a purpose in mind, using a variety of resources. To use and select tools and techniques needed to shape, assemble and join materials they are using competently and safely Creating Spy gadgets</p>	<p>model 3D Shape Straight Curved Join Cut</p>	<p>Inside Out Drawing - use different materials to draw, e.g. pastels, chalk, felt tips Self Portraits – Modigliani – pastel portraits 3D - Sculpture - cut, make and combine shapes to create a recognisable form Picasso Abstract Pape/card sculptures</p>	<p>Line Texture Form Shape Outline Tone Marks Portrait Hard Soft Shade Light</p>	<p>Nottingham Local gallery visit - Contemporary, NAE and Lakeside Arts – all on tram route, free admission and have teacher resource packs for the exhibitions) Digital – Record and collect visual information using digital camera,; use software to manipulate digital images Photography of local area Drawing - experiment with showing line, tone and texture with different hardness of pencils; use shading to show light and shadow effects; use different materials to draw, e.g. pastels, chalk, felt tips; show an awareness of space when drawing Sketching local area Painting - mix colours effectively using the correct language, e.g. tint, shade, primary and secondary Paintings of local area Local artist Hannah Sawtell - Buildings - architectural drawings inspired by Stephen Wiltshire</p>	<p>Hard Soft Tone Texture Form Outline Composi-tion Fore-ground Back-ground Perspect-ive Shape Tint Shade Primary Secondary</p>	<p>Mexico Painting – create a colour palette, demonstrating mixing techniques; use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces Pop Art - Romero Britto, Collage - create and arrange accurate patterns; use a range of mixed media; plan and design a collage Mayan Hieroglyph Creation 3D - plan and design a sculpture; use tools and materials to carve, add shape, add texture and pattern; develop cutting and joining skills, e.g. using wire, coils, slabs and slips; Clay Sugar Skull</p>	<p>Pop art Mix Layer Contrast Comple-mentary Shade Tint Composition Mixed media Collage Shape Form Arrange Tie dye Pattern Slab Wedge Score Carve Roll Cut Pinch Texture</p>
Summer 2	<p>Down at the bottom of the garden To manipulate materials to achieve a planned effect. To construct with a purpose in mind, using a variety of resources. To use and select tools and techniques needed to shape, assemble and join materials they are using competently and safely To experiment to create different textures. To begin to be interested in and describe the texture of things Making mini-beasts from different materials</p>	<p>model 3D Shape Straight Curved Join Cut</p>	<p>Caribbean Collage - use a combination of materials that have been cut, torn and glued; sort and arrange materials South American molas Digital art – Use a simple paint programme to explore the tools and the effects that can be made Tropical landscapes</p>	<p>Cut Glue Sort Arrange Texture Layer overlap</p>	<p>Light Dark Tone Shadow Line pattern Form Shape Outline Weaving Texture Warp Weft Pattern</p>	<p>Planet Earth Digital - Record and collect visual information and use software to manipulate images Wildlife Photography Drawing – use a variety of techniques to add effects, e.g. shadows, reflection, hatching and cross-hatching; use a variety of tools and select the most appropriate Animal portraits (chalk or pastel) 3D plan and design a sculpture; use tools and materials to carve, add shape, add texture and pattern; develop cutting and joining skills, e.g. using wire, coils, slabs and slips; use materials other than clay to create a 3D sculpture Recycled Materials installation Eco architect - Richard Buckminster Fuller</p>	<p>Line Texture Form shadow Shape Tone Smudge Blend Mark Hard Soft Light Heavy Hatching Cross-hatching Weaving Texture Pattern Textile Installation Recycle Repurpose Cut Join Arrange</p>	